ALL-Ways™ Newsletter Wagering Series Reference Sheet

Handicapping Flow

THE STARTING POINT
The Full Field of Horses

Isolate All Candidates for the Top 4 Finish Positions

Isolate the Top 3 or 4 Win Candidates
(must include the favorite)

Classify the Favorite as Legitimate, Vulnerable or False

Pass or play?

Identify the 2 Most Likely Win Candidates
(must exclude the favorite)

Identify a Good Key Horse and/or Show Parlay Horse
(must exclude the favorite)

Make Final Wagering Decisions Including Pass or Play

The Foundation Wagers
2-Horse Win
Win/Insurance
Show Partial Parlay

Key Points to Remember

Your job is to identify, in advance, the two out of three races that are not won by the crowd favorite and to identify the two non-favorite horses most likely to beat the favorite.

Evaluating Horses
(Upgrade or Downgrade)

Based on Handicapping Factors:
- Suitability to distance
- Suitability to surface
- Current form
- Class level
- Speed
- Jockey and trainer

Based on the Pace Scenario:
- Will the horse’s running style be helped or hurt by the probable pace?
- Will early runners (E, EP) be able to hold on down the stretch?
- Will late runners (P, S) be able to catch the early horses in the stretch run?
- To avoid “4th-place-itis”: Will late runners be close enough at the 2nd call to be a factor in the race.

Based on Situational Factors:
+ Trouble last (not persistent)
+ Double Move last (“V” Pattern)
+ Ran well vs. today’s probable pace
+ Returning to a distance, surface or class the horse will like
- Persistent trouble
- Returning to a distance, surface or class the horse will not like
- Ran poorly vs. today’s probable pace
- Bad recent race(s) without an excuse
- Bad recent race(s) without a reason to expect better today

Learn From Every Race
What worked?
What did not work?
What did you miss?
Reason(s) for a major surprise

The Top 10 List

An epiphany: Set a realistic profit goal to pursue with discipline … and mean it!

Develop your personal handicapping and wagering process that efficiently takes advantage of advanced handicapping information.

Take 30 to 60 seconds to learn something from every race and use what you learn to refine and improve your handicapping process.

Become skilled at classifying the crowd favorite as legitimate, vulnerable or false. Crowd favorites lose two thirds of their races.

Never bet against legitimate favorites. Almost never bet on a legitimate favorite.

Make wagering decisions with confidence, not wishful thinking.

“To pass or play?” … that should be the question. If confident, then play. If confused, then pass.

When you are ahead for the day, takes some profits out of play. (20% is a good amount.)

Do not lose discipline at the end of the day. Do not squander your profits (It is your money). Do not increase your losses.

“Walk before you run.” Do not move up the logical progression of wagers until you have mastered the foundation wagers.

BONUS

Become expert at something!